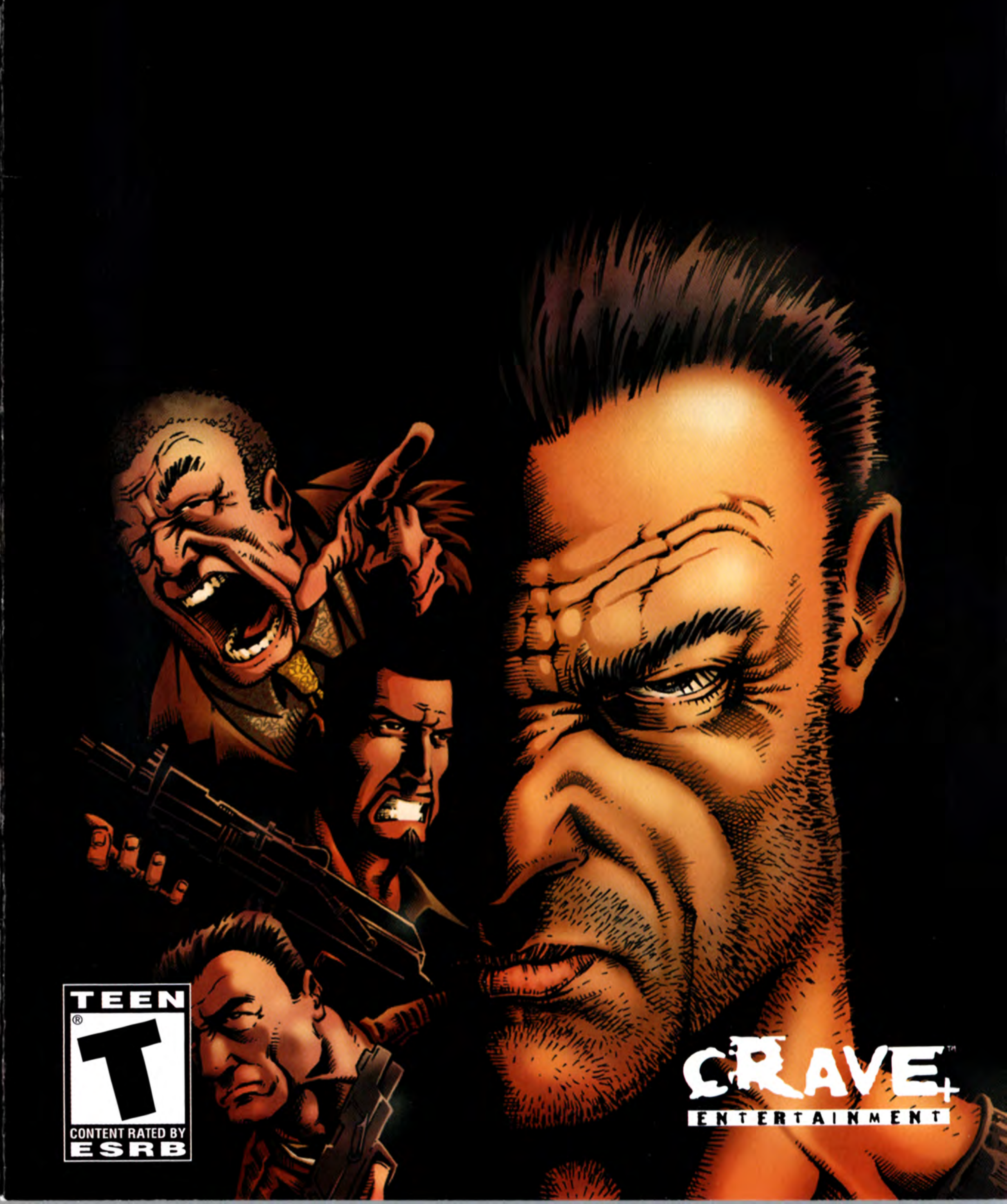
TriggerMan™



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CONTENT RATED BY
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CRAVE™
ENTERTAINMENT

WARNING: READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation 2 console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game — dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions — IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation 2 console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNAUTHORIZED PRODUCT:

The use of software or peripherals not authorized by Sony Computer Entertainment America may damage your console and/or invalidate your warranty. Only official or licensed peripherals should be used in the controller ports or memory card slots.

HANDLING YOUR PLAYSTATION 2 FORMAT DISC:

- **This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.**
- **Do not bend it, crush it or submerge it in liquids.**
- **Do not leave it in direct sunlight or near a radiator or other source of heat.**
- **Be sure to take an occasional rest break during extended play.**
- **Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.**

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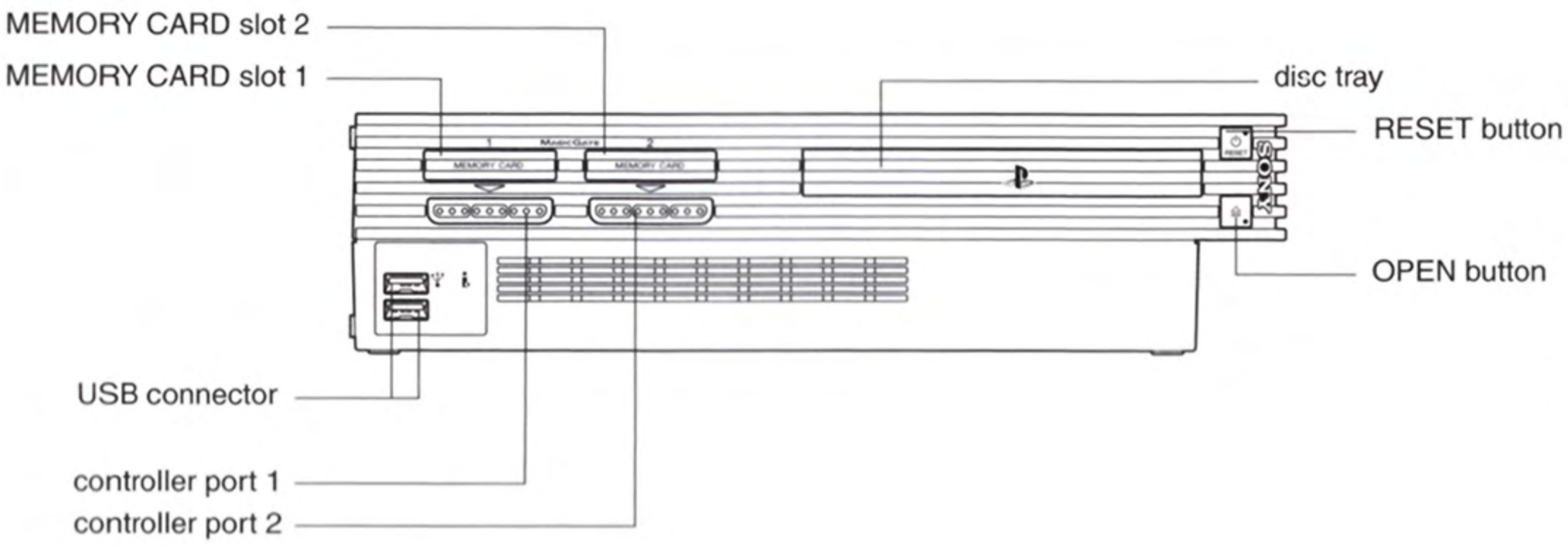
GETTING STARTED



USING THE PLAYSTATION®2 CONSOLE

Set up your PlayStation®2 computer entertainment system according to the instructions in its Instruction Manual. Make sure the **MAIN POWER** switch (located on the back of the console) is turned ON. Press the **RESET** button. When the power indicator lights up, press the **OPEN** button and the display will open. Place the Trigger Man disc on the disc tray with the label side facing up. Press the **OPEN** button again and the disc tray will close. Attach game controllers and other peripherals, as appropriate. Follow on-screen instructions and refer to this manual for information on using the software.

AVOIDING DAMAGE TO DISCS OR THE DISC DRIVE

To avoid damage to discs or the disc drive:

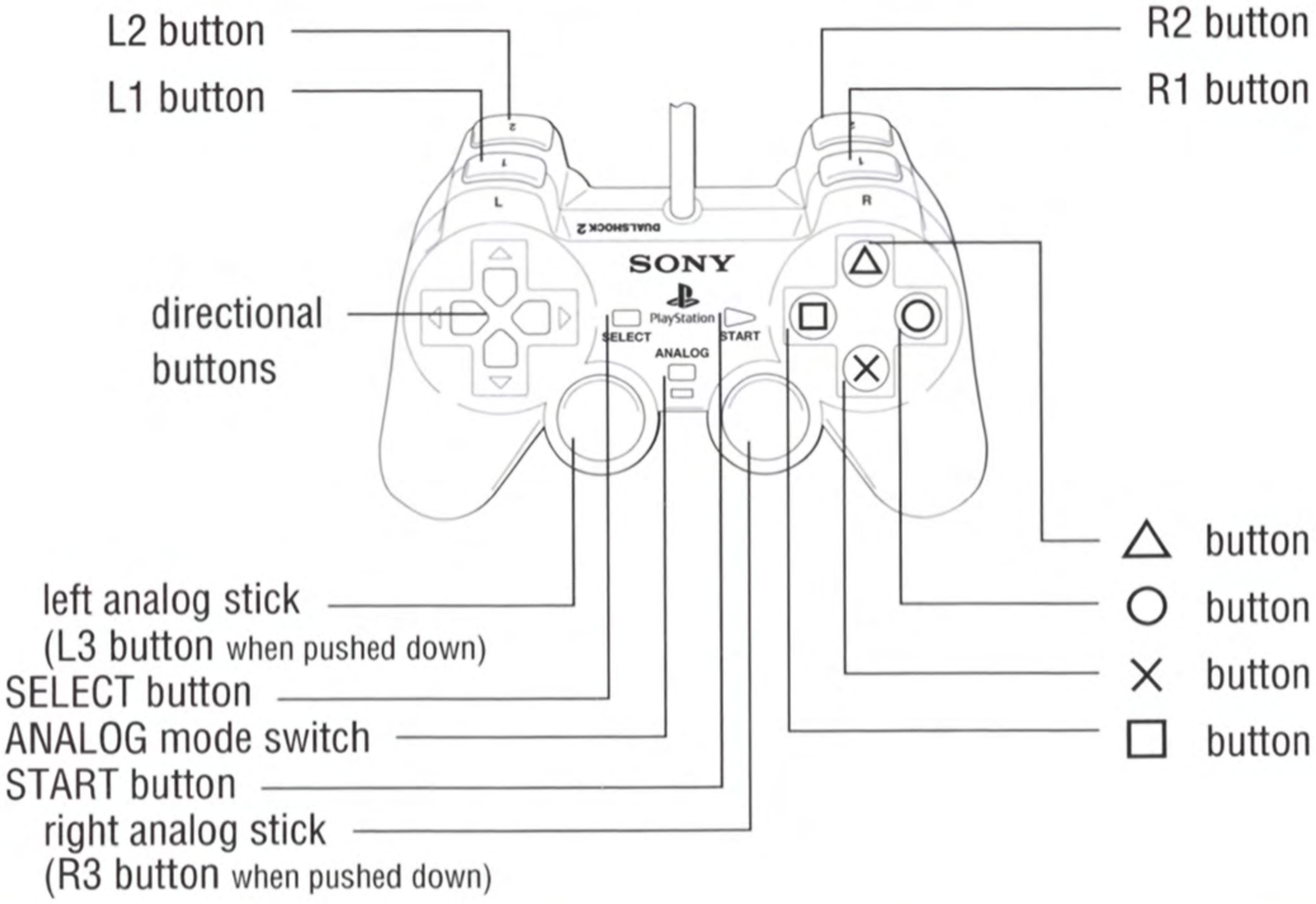
- Insert only PlayStation®2 -compatible discs into the disc tray.
- Never use oddly shaped discs, such as star-shaped or heart-shaped discs.
- Do not leave a disc on the PlayStation®2 console for extended periods when not in use.
- Do not move the PlayStation®2 console while the power is on and the disc is inserted.
- **Do not apply labels, stickers, or other foreign object to discs.**

STARTING UP

USING THE PLAYSTATION®2 CONTROLLER

1. Connect the DUALSHOCK®2 analog controller into controller port 1.
2. Insert a memory card (8MB for PlayStation®2) into MEMORY CARD slot 1.
3. Follow on-screen instructions and refer to this manual for more information about using the DUALSHOCK®2 analog controller to play Trigger Man™.

DUALSHOCK®2 ANALOG CONTROLLER CONFIGURATIONS



X button = Action Button/close open doors/restock ammo
Left analog stick = move / aim while sniping
Right analog stick = Aim / zoom while sniping
L1 button = Reload current weapon
R1 button = Slice using knife / throw knife / fire weapon
L3 = crouch/stand
Directional buttons = Scroll Through weapons
START button = Pause

INTRODUCTION

YOUR SERVICES HAVE BEEN CONTRACTED:

A misunderstanding causes a war to break out between the two biggest families in town. You're called in by the "Don" for an emergency meeting. This kind of meeting usually means one thing, someone is about to get clipped! Also the Montagano family isn't your biggest fan since you were thought to be responsible for giving some of their soldiers the dirt nap. Word on the street is the Montagano family is having an internal power struggle. It's your job to do Don Coladangelo's bidding and take out the rival trash!

The Coladangelo Family

The Coladangelo Family is old, well established and respected among the city's underworld. Their operations run the gamut; from gambling to prostitution, trafficking and smuggling.

Don Coladangelo

The head of the Coladangelo Family is an honorable man; ruthless and cunning, but honorable nonetheless. Don Coladangelo, therefore, commands respect. The Trigger Man has some ties to the man, but what exactly it is, nobody can guess.

Ralph Borrello – Caporegime

Ralph is Don Coladangelo's most trusted capo.

The Montagano Family

The Montagano Family is not as old and established as the Coladangelos. A much "younger" family, they are considered the upstarts of the city's underworld since their Family gained power and influence after coming to America.

Don Montagano
Don of the Montagano Family for thirty years, Antonio Montagano Sr. is old and frail. He has been spending his declining years at his Estate and, until recently, has considered himself mostly retired. With the death of his only son, the boss of the Family in all but name, he has come out of retirement to exact revenge against those he holds responsible for his son's death. He has declared a vendetta against the Coladangelo Family. Don Antonio Montagano Jr. (the Don's late son) was killed; his death is the cause of the vendetta against the Coladangelo family.

Donna Bella Montagano (the Don's granddaughter)
The old Don's granddaughter is in her late twenties. Donna Bella has always been cunning and ruthless; some say she was responsible for her father's death, though never to her face. Ready to take her father's place as acting head of the Family, she was barely able to hide her anger and frustration when her Grandfather came out of retirement to exact vendetta against the Coladangelo Family. Though highly intelligent, Bella has yet to learn patience. This is her one weakness; which will be her downfall.

Johnny "No-Neck" Navarro – Sotto Capo
The Old Man's underboss, Johnny Navarro accepts Donna Bella Montagano's ascension to boss of the Montagano Family without hesitation.

Harry Di Ciero – Caporegime
Harry Di Ciero runs a crew that controls the Montagano "air force". Di Ciero controls a helicopter that may prove to be a threat to the Coladangelo Family.

The Perfetto Family

The Perfetto Family underboss, Carlo Perfetto, is secretly dealing with the Montagano Family to bring weapons into the city to be used in the vendetta against the Coladangelos.

GAME CONTROLS

Trigger Man is a third person, mission-based action adventure game that immerses you in the role of an underworld hit man and cleaner.

Crouching

You will be able to crouch to take advantage of objects that can provide cover. While crouched, you are a smaller target and become much harder for non-sniper enemies to hit. You are also allowed to walk while crouching to change cover points or to silently sneak around within a mission.

First-person style Targeting

You will experience the Trigger Man's world through an over-the-shoulder, first-person style interface. You will move the Trigger Man using the left analog stick. With the right analog stick, the player rotates the camera and controls the Trigger Man's aim.

Sniper Targeting

When the Trigger Man has a sniper rifle equipped, the view changes to a sniper scope, allowing for highly accurate, long distance targeting.

Knife Camera

You will, at times, be equipped with throwing knives. Once thrown, the camera will follow the knife in flight. You will be able to direct the knife's flight while it's in the air using the left analog stick.

WEAPONS

Every Trigger Man needs the right arsenal of weaponry, and you will have plenty to choose from. From shotguns to silenced pistols to assault rifles, you will be crashing the party and "bringing the pain."

ITEMS AND OBJECTS

Collecting Items (Pickups)

You will be able to collect a number of items during game play. Collectable items include ammunition as well as health packs and various objects required to achieve mission objectives. You will need to walk over an item in the game world to collect it.

When an item is collected, it is removed from the game world. Health packs will add points to the player's HP. Mission items will increment the appropriate counters.

Using Items

Some items, like health packs, are used as soon as they are collected and never appear on the player's inventory. The game displays the currently equipped weapon in the HUD at all times. The currently equipped weapon may be changed using the direction buttons on the controller. The currently equipped weapon will be used when the fire button is depressed.

Doors

An icon will appear on the screen when you approach a door you can enter. If the door is locked, a read icon will appear. You will have to find a key to open the door. Some gates will have padlocks. To open these gates, shoot the lock.

RANKS WITHIN THE MOB FAMILY

Boss
Also called Don, he is the man with all the power in the Family. He gives the orders and the rest of the Family is expected to follow him without question.

Underboss (Sotto Capo)
He is the second-in-command. He is usually the "word on the street", so to speak. He controls the day-to-day operations of the Family.

Consigliere
The Consigliere acts as a "counselor" or "advisor" to the boss. He is directly under the boss in terms of hierarchy, but he doesn't normally give orders.

Capo
Short for capodecina or caporegime, he is the leader of a "crew" or decina (literally translated, "group of ten") of ten to fifteen soldiers.

Soldier
These are the guys that do the dirty work. They are still "made" guys. Each soldier may have a few associates hanging out with him.

Associate
These guys do the real dirty work. Associates are not "made" guys, they just hang around with the crew. They often are willing to do anything to get "made" and therefore handle a lot of hits.

CREDITS

WNT GAMES

Lead Programmers
Graeme Murray
Tommy Rolfs
Programmers
Mike Winfield
Steve Martin

Art Director
Tim Nign

Lead Artists
Tim Holterman
Eddie Rainwater

Artists
Joe Cesario
Mike Nicholson
Garrett Yanai
Josh Taylor
Hunter Grant
Dave Pursely
Doug Cope
Dave Clemons

Designers
Kraig Horigan
Brian McInerny

Design Consultant
Tom Tanaka

Producers
Mike Michaels
Jon Sieker

Assistant Producers
Tony Trillo
Brinton Williams

CRAVE ENTERTAINMENT

Executive Producer
Robert Bryant

Associate Producers
John Bloodworth
Jeffrey Dickson

Senior Vice President, Worldwide Product Development & Acquisitions
Mark Burke

Quality Assurance Manager
Tuan Trinh

Quality Assurance Lead
Thomas Quast

Primary Testers
Paul Taniguchi
Anthony Lee

Quality Assurance
Jim Balthasar
Brian Cutts
Jo Ann Faustino
Roger Hu
Richard "Tony" Martin
Ramiro Ramirez
Ramon Ramirez
Denis Takara
Carlos Vazquez
Steve Webb

Director of Marketing Services
Sheri Snow

Package Design
Binary Pulse

Special Thanks
Nima Taghavi
Michael Maas
Vincent Bitetti
Chad Meshek
Drew Mehl
Jeremy Bear

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WARRANTY AND SERVICE INFORMATION

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Note: Certified mail recommended.

In the U.S. send to:
Warranty Replacements
Crave Entertainment, Inc.
19645 Rancho Way
Rancho Dominguez, CA 90220

This warranty shall not be applicable and shall be void if the defect in the CRAVE ENTERTAINMENT, Inc. product has arisen through abuse, unreasonable use, mistreatment, neglect or reasonable wear and tear. THIS WARRANTY IS IN LIEU OF ALL OTHER WARRANTIES AND NO OTHER REPRESENTATIONS OR CLAIMS OF ANY NATURE SHALL BE BINDING ON OR OBLIGATE CRAVE ENTERTAINMENT, INC. ANY IMPLIED WARRANTIES APPLICABLE TO THIS SOFTWARE PRODUCT, INCLUDING WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, ARE LIMITED TO THE NINETY (90) DAY PERIOD DESCRIBED ABOVE. IN NO EVENT WILL CRAVE ENTERTAINMENT, INC. BE LIABLE FOR ANY DIRECT, SPECIAL, INCIDENTAL OR CONSEQUENTIALDAMAGES RESULTING FROM POSSESSION, USE OR MALFUNCTION OF THE CRAVE ENTERTAINMENT, INC. SOFTWARE PRODUCT.

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CUSTOMER SUPPORT

You may need only simple instructions to correct a problem with your product. Call the Customer Service Line at 310-687-5432, 9:00am-5:00pm.

TriggerMan™

Nobody threatens our Family. Nobody.

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